

Bachelor of Fine Arts

Degree Requirements

Candidates for the Bachelor of Fine Arts degree will meet the following requirements:

1. Completion of a minimum of 138 semester hours; 42 hours must be advanced; 24 advanced hours must be completed at UNT.
2. Major of at least 63 hours of art in a prescribed field; 36 hours must be completed at UNT.
3. Minor of a minimum of 18 hours (including at least 6 advanced) from a field outside the School of Visual Arts. Minors are chosen with faculty advisers for selected majors. For some majors, the minor is specified.
4. Completion of the requirements for the bachelor's degree listed in the Academics section of this catalog, including University Core Curriculum requirements outlined in this section. Two hours (maximum) of wellness courses will count toward the degree.
5. A 2.5 grade point average must be maintained in all art courses; only a grade of C or better in art courses will count toward degree requirements.
6. Transfer course work substituted for required UNT art courses must be approved by a student's faculty adviser during the degree plan process.

Major in Fashion Design

Following is one suggested four-year degree plan. Students are encouraged to see their adviser each semester for help with program decisions and enrollment.

BFA with a Major in Fashion Design

FRESHMAN YEAR

FALL

	HOURS
ART 1200, Art Appreciation ¹	3
ART 1440, Design I	3
ART 1500, Drawing I	3
ENGL 1310, College Writing I	3
ART 2000, Introduction to Fashion Design ¹	<u>3</u>
Total	15

FRESHMAN YEAR

SPRING

	HOURS
ART 1450, Design II	3
ART 1510, Drawing II	3
ENGL 1320, College Writing II	3
PSCI 1040, American Government	3
ART 1140, Introduction to Industrial Sewing	3
Wellness ⁵	<u>2</u>
Total	17

FRESHMAN YEAR

SUMMER I

	HOURS
Free Elective or Computer Competence Requirement ⁶	3
ECON 1110, Principles of Macroeconomics	<u>3</u>
Total	6

FRESHMAN YEAR

SUMMER II

	HOURS
ART 2100, Figure Drawing I	3
MATH 1100, College Algebra	<u>3</u>
Total	6

SOPHOMORE YEAR

FALL

	HOURS
ART 2350, Art History Survey I ²	3
ART 2240, Fabric Design I or ART 2950, Weaving I	3
ART 3160, Fashion Drawing I	3
ENGL 2210, World Literature I	3
ART 2120, Fashion Design I ¹	<u>3</u>
Total	15

SOPHOMORE YEAR

SPRING

	HOURS
ART 2360, Art History Survey II ³	3
ART 2140, Fashion Design: Advanced Industrial Sewing Techniques ¹⁵	3
ART 2130, Fashion Design II ¹⁵	3
ENGL 2220, World Literature II	3
PSCI 1050, American Government	<u>3</u>
Total	15

JUNIOR YEAR

FALL

	HOURS
ART 3120, Fashion Design III ¹	3
ART 3140, History of Fashion ¹	3
SMHM 2330, Textiles	3
Minor ¹⁷	3
Laboratory Science ⁹	<u>3-4</u>
Total	15-16

JUNIOR YEAR

SPRING

	HOURS
ART 3130, Fashion Design IV ¹⁵	3
ART 3150, 20th Century Fashion History ¹⁵	3
Laboratory Science ⁹	3-4
ART 3180, Market Research ¹⁵	3
Minor (advanced)	<u>3</u>
Total	14-16

JUNIOR YEAR

SUMMER I

	HOURS
Free Elective ¹⁶ (advanced)	<u>3</u>
Total	3

SENIOR YEAR

FALL

	HOURS
ART 4440, Fashion Design V ¹	3
HIST 2610, United States History to 1865 ³¹	3
Minor ¹⁷	3
Understanding of Ideas and Values ^{9,17}	3
Free Elective (advanced) ¹⁴	<u>3</u>
Total	15

SENIOR YEAR

SPRING

	HOURS
ART 4441, Fashion Design VI ¹⁵	3
HIST 2620, United States History Since 1865 ³¹	3
Minor ¹⁷	3
Free Elective or Oral Communication Requirement ⁹	2-4
GNET 3230, Apparel Manufacturing II ¹⁵	<u>3</u>
Total	14-16

*Note: Some courses may require prerequisites not listed.
See Visual Arts footnotes.*

Summary of Degree Requirements:

Art:	66
Minor (6 advanced):	18
Core:	
English	12
History	6
Political Science	6
Wellness	2
Laboratory Science	6-8
Economics	3
Mathematics	3
Understanding of Ideas and Values	3
Free Electives (6 advanced):	11-13

Note:

36 hours of art must be taken at UNT.
42 hours must be advanced;
24 of the 42 must be taken at UNT. To reach 42 advanced hours, 6 hours of free electives plus 12 hours of minor or core curriculum requirements must be advanced.
24 of the last 30 hours must be completed at UNT.

Supplemental Information for BFA with a Major in Fashion Design

Portfolio Reviews for Fashion Design Majors

Mid-Point Review

Prior to enrolling in upper-level fashion design classes, students will be required to submit a portfolio of their work for review by a panel of faculty. Work presented should include:

- construction sampler
- garment analysis
- figure/fashion drawings

Faculty will assess strengths and weaknesses of student responses to class assignments and suggest areas of focus for improvement. Students will be advised regarding their ability to complete the remainder of the program.

Senior Review

A senior exhibition called ARTWEAR is held annually. All students enrolled in ART 4441, Fashion Design VI, will develop a collection of garments and submit them for judging by a panel of six fashion industry professionals. Garments are judged by the panel in the following manner:

- 34% originality/creativity
- 33% construction and fit
- 20% textile utilization
- 13% marketability

Grades from class projects assigned in ART 4441 and evaluations from ARTWEAR will determine if the student has developed competencies required for graduation. Students are expected to present work that demonstrates competencies in the following areas:

- garment design
- garment construction
- patternmaking (flat pattern, draping and CAD)
- textile analysis and design
- historic costume research
- merchandising/cost factors
- fashion illustration

Failure to participate in ARTWEAR or presentation of unsatisfactory work will result in a grade of F or I in ART 4441 and delay graduation.

Results

Record of success in passing the fashion design reviews will be furnished the student and recorded for the School of Visual Arts.

Minor

GNET 3230, Apparel Manufacturing II; SMHM 2330, Textiles; plus 12 hours (3 advanced) from one of the following options:

Option 1: Fashion Merchandising

SMHM 2490, Fashion Merchandising
SMHM 4010, Textile and Apparel Industries
SMHM 4450, Fashion Promotion
SMHM 4660 or MKTG 4660, Retail Buying
MKTG 3650, Principles of Marketing
MKTG 4120, Consumer Behavior
MKTG 4600, Retailing
GNET 3210, Apparel Manufacturing Process I

Option 2: Costume Design

THEA 1043, Introduction to Costuming
THEA 1340, Aesthetics of the Theatre
THEA 2150, Theatrical Costuming
THEA 2340, Theatre Appreciation
THEA 3150, History of Theatrical Costuming
THEA 3180, Theatrical Costume Design and Construction
THEA 3280, Stage Management
THEA 3340, Play Analysis
THEA 3920, Dramatic Production

Option 3: Apparel Manufacturing

MDET 1410, Descriptive Geometrical Drawing
MDET 3330, Computer-Aided Design I
MDET 4380, Technical Illustration Procedures and Practices
GNET 1270, Fundamentals of Engineering Drawing
GNET 1290, Introduction to Computer-Aided Design and Drafting
GNET 3210, Apparel Manufacturing Process I